Sunny Hills Discipline Policy

The school discipline policy is for the benefit of all members of the Sunny Hills' community. The policy protects their well being and seeks to maximize opportunities for a positive learning environment for all children at Sunny Hills. All students and parents will be informed of the discipline policy at the beginning of each school year. They are expected to sign and return it to their teacher. Please keep the discipline policy at home for reference.

The Rule

*Our School Rule: We make choices that don't cause a problem for anyone.*

When working with a student who does not follow the Sunny Hills' school rule, we consider that:

A. A student's self-concept is always a prime consideration.

B. A child should be left feeling that he/she has some control.

C. Students and adults will share the thinking when solving a problem.

D. An equal balance of consequences and empathy replace punishment whenever possible.

E. Parents want to be provided with information about their child's inappropriate choices.

The Goal

*The goals of the Sunny Hills' discipline policy are to encourage:*

A. The student to make appropriate choices.

B. The student to establish ownership of the problems or mistakes.

C. The student to learn from his/her problem or mistake.

**Good Choices Expected at Sunny Hills**

At Sunny Hills, children who make good choices:

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Keep the campus free from litter. Play safely.
Arrive on time to school. Keep their hands to themselves.
Play and eat within designated areas. Settle arguments without fighting.
Stay dry as much as possible. Show respect for school property.
Use only appropriate language. Refrain from bringing to school any weapon or facsimile as defined by district policy.
Run on the playground only.
Show respect for others.

Imposed Logical Consequences

If a student does not make a good choice, one or more of the following consequences are introduced. **Consequences are imposed based on the discretion of the adult and/or the frequency or severity of the incident.**

- **A statement is made indicating the behavior is misplaced.**
  “That looks like a good thing to do after school. Thanks.”

- **Student’s location is changed.**
  “Would you like to stay here or sit at the back table?”
  “Thanks for sitting at the back table until the lesson is over.”

- **Choices are provided.**
  “Would the two of you like to work this out together, play here by the rules, or find another game? What would work best for you?”

- **Student is removed from the group to time-out.**
  The child “thinks it over” in a safe area and comes back when ready.

- **Student fills out the “Think it Over” form before he or she can return to the group.** (Please see sample of this form at the end of document.)
  “You are welcome to return as soon as you’ve written down your thoughts about the problem and how we can fix this.” Parents sign form and return it to the office the following day.

- **Student is given an appointment to “talk” about the problem.**
  The child first completes the “Think it Over” form. The student is asked to come up with a new behavior before returning to the scene of the rule.

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violation. This plan must be specific and should discuss what the child will do. For example, “When I feel like fighting, I will go play on the monkey bars to take a break,” rather than, “I won’t fight.”

- **Student makes an informational telephone call to his/her parents to discuss the choices he/she made.**
  Consequences and choices to be made in the future are discussed.

- **Student meets with administrator and/or teacher/EA.**
  This team discusses possible solutions or consequences. Parents are informed of the meeting and the outcome.

- **A parent conference is set up to include the parent(s) and the team listed above to discuss possible solutions.**

- **Immediate disciplinary action for severe infractions may include, but is not limited to, time-out in the office until a parent conference is held, in-house suspension, or immediate expulsion.**

**Severe behaviors include, but are not limited to:**
- Repeat infractions which demonstrate that the child is not making good choices.
- Disobedience or disrespect to the supervising adult.
- Behavior that threatens the safety and well-being of others.
- Bullying (see information in the next section)

**These behaviors are not tolerated:**
- The use of or the possession of drugs, including cigarettes and alcohol.
- The use of or the possession of a weapon or anything that might be construed as a weapon.
- Vandalism of school property.

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Bullying

The Issaquah School District is committed to a safe and civil educational environment for all students, employees, volunteers and parents/legal guardians that is free from harassment, intimidation or bullying. In order to ensure respect and prevent harm, it is a violation of District Policy 3207 for a student to be harassed, intimidated, or bullied by others in the school community, at school sponsored events, or when such actions create a substantial disruption to the educational process.

Harassment, intimidation, or bullying means any intentional electronic, written, verbal, or physical act when the intentional electronic, written, verbal, or physical act:

- Physically harms a student or damages the student’s property; or
- Has the effect of substantially interfering with a student's education; or
- Is so severe, persistent, or pervasive that it creates an intimidating or threatening educational environment; or
- Has the effect of substantially disrupting the orderly operation of the school.

If your child feels he/she has been harassed or bullied, the incident(s) should be reported immediately to a teacher, counselor, or principal. Children bullied on the bus may report information to Transportation Director Jo Porter at 425.837-6333 or porter@issaquah.wednet.edu.

More information about bullying, including links to policies, procedures, forms, and contact information for the District Compliance Officer, can be found on the district website at: http://www.issaquah.wednet.edu/family/bullying.aspx

Recess Guidelines

The playground is a great place for students to play and visit with their friends and classmates. Our priority on the playground is safety. Students need to have respect for each other, the playground supervisors, and the equipment. All equipment on the playground must be shared.

Boundaries:

- Walk to playground - no running
- Use paved paths and sidewalks
- Play in designated areas
- Play on blacktop, field, or the woods
- Stay off the fences

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• Go directly to playground from class and back to class from lunch

**Building Passes:**

• Have a pre-arranged note to leave the playground/lunchroom to work with a teacher.

**Discipline:**

• Please see “Discipline Policy” for incidents that occur out of class

**Recess Rules:**

• Play fair, be a good sport, and have fun!
• Check with EA if you are hurt
• Keep hands and feet to yourself
• No pushing
• No fighting, wrestling, karate, pig-piling, or pulling of other student’s clothes
• No throwing of any objects i.e. bark, rocks, sand, sticks, or pinecones
• No spitting
• No “cuts” in any game. Do not run through others’ games.
• No tackle sports
• No hanging from basketball hoops.
• Do not climb on volleyball/tetherball poles
• No game locks (not allowing others to play with you)
• No regular bats or hard balls
• No kicking or throwing dirt or sand

**Big Toys:**

• Students are not allowed to stand on the top of beams or monkey bars
• No running on the big toys
• No playing tag of any kind on the big toys

**Bars:**

• Line up
• Hands on bars at all times
• 4 or 5 kids at a time on bars for free play
• No standing on any of the bars
• Shoes on at all times
• No jumping off the bars

**Covered Play Area:**

• No wall ball on rainy days

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• No kicking balls (only the kick balls on the playfield) - unless a FA initiates a game of dodge ball on a rainy day in the undercover area.

Football:

• Absolutely no pushing or tackling
• Offense and Defense positions may switch once per game

Soccer:

• Equal teams; Offense and Defense positions may switch once per game
• Stay in bounds
• No hands – feet only (only the goalie can use hands)
• One goalie per team; take turns being goalies
• When out of bounds, the ball is dead. One person throws the ball in with two hands over their head.
• No slide tackles

Basketball:

• Equal teams
• No game locks
• You can call your own fouls – take the ball out for a foul

Baseball:

• Equal teams
• Pitcher stands on pitching mound
• Pitcher may switch every inning if others want to pitch
• One catcher
• No umpires
• The team waiting to bat waits either in the dugout or behind the backstop
• No fielder is to be in front of the pitcher
• No stealing. Do not leave the base until the ball is hit.
• No sliding
• 7 pitches
• 3 fouls and you are out
• 3 outs per team per inning
• 5 runs per team
• If there is any interference by offensive players, the runner is out

Kickball:

• Only use soccer/kick balls
• Equal teams
• Pitcher stands on pitching mound
• No fielder is to be in front of the pitcher
• The team waiting to bat waits either in the dugout or behind the backstop

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- Players must kick the ball within 6 feet of home plate
- No stealing - do not leave the base until the ball is kicked from home plate
- When throwing the ball at a base runner, it must be below the shoulders
- No sliding
- 7 pitches
- 3 fouls and you are out
- 5 runs per team
- If there is any interference by offensive players, the runner it out
- Positions may be switched on inning changes if there is a demand for a new position

**Tetherball:**

- One player in each half (zone)
- The server tosses the ball in the air and hits it
- No hitting the ball with anything except hands or forearms
- No touching the pole or the rope (called “roping”)
- No catching or throwing the ball
- No “chances” or “babying” (to make it easier for an unskilled opponent in order to prolong the game)
- No stepping outside of the circle or the centerline
- Do not hang on the ball
- No wild serves (after you serve, you should let the ball go past you one time before you hit it back)
- Wait in line outside of the circle for your turn
- Those in line waiting to play make the calls on the rules
- The game is over when the rope wraps all the way around the pole or the other person makes one of the above mistakes
- Winning person yells “tether”
- Winner gets three games only

**Four Square:**

- Server A serves to square D by letting the ball bounce once then hitting the ball with palms open
- Ball cannot be caught or carried for a return – this is a holding
- If a player is out, he/she goes to the end of the line
- You are out if:
  1. The ball does not bounce before you hit it
  2. You hit the ball out of bounds
  3. Your ball hits another player while in their square
  4. You step on inside of line or into someone else's square
  5. You interfere with another player's ball (steal)
  6. Your knee touches the ground
  7. You kick the ball
  8. You have already tried to serve the ball into the proper square 3 times
  9. No “cherry bombs” of fistng
  10. He/she played on it – this does not count as an out

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11. Serves must be below the receiver’s head
12. No team-ups
13. Line helps with decisions of rules

**Hand Toys:**
- Use jump ropes only for jumping
- Both handles of jump ropes must be in hands with no twirling or swinging
- Basketballs, jump ropes, colored balls, and games can be used on blacktop
- Soccer balls, footballs, and kick balls are to be used in the field

**Personal Toys or Items:**
- Students are discouraged from bringing personal items from home. They are taken out at the student’s own risk.

  - **Electronic items are not allowed on the playground.** Students are not allowed to bring hand held electronic devices to school. This includes PSP, DS, cell phones and other similar devices. If your child must have a cell phone at school, it needs to be turned off and in their backpack during school. We appreciate your help in this matter.

- Students may bring allowable sports equipment from home to share with others. Names should be written on all equipment in permanent marker before it comes to school.
- The playground supervisors may “take and hold” any inappropriate personal toy or item and it will be returned to the student at the end of the day or given to the office.
- No trading, bartering, or selling items of any kind unless with administrator approval.

**Food:**
- Students are not allowed to take food from the lunchroom
- Litter should be put in garbage cans
- Jawbreakers, gum, hard candy, suckers, or powdered food substances are not allowed at recess

**Inclement Weather/Rainy Days:**
- Students need to stay out of the mud, puddles, and off the ice in the winter
- Snowball throwing is not allowed
- Students should not slide down the grassy hills at any time
- If there are more than 5 minutes remains of recess and the weather turns unbearable, students should go to the rainy day designated areas
- If less than 5 minutes remaining in recess, students should stay under cover until recess is over even if the weather suddenly turns beautiful

**End of Recess:**
- Listen for the bell and walk to the lunchroom

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• Return all recess equipment to their proper place. Even if you didn’t take it out, if you were the last one playing with it, then it is your responsibility to return it.

Lunchroom Guidelines

1. Children bringing lunch can go directly to a lunch table.
2. Those buying lunch need to line up:
   a. Keep hands to yourself.
   b. Use quiet voices.
   c. Have money or account number ready for the cashier.
   d. After paying, take your milk and walk to the lunch line.
3. At the table:
   a. Conversations should be carried on only with near neighbors.
   b. Don’t let talking interfere with eating.
   c. Avoid unnecessary noise.
   d. Make an effort to keep the lunchroom clean.
   e. Eat the lunch that you bought or brought; do not share food.
   f. When the lights are out please be quiet to hear important announcements.
4. When you have finished eating:
   a. When acknowledged, clean the table area, and throw away trash.
   b. Return the tray.
   c. Walk quietly back to the classroom.

Buying, Selling, or Bartering

Buying, selling, or bartering items for personal gain is not allowed on school ground without permission of a building administrator.

Bus Rules

Bus rules are posted in each bus and a copy is given to all students. Students riding the buses should be familiar with them. The bus driver is required by law to enforce the rules. Knowing the rules and cooperating with the bus driver will help promote safer and more pleasant transportation to/from school.

The rules and regulations were prepared by the State Superintendent of Public Instruction by and with the advice of the Chief of the Washington State Patrol and the Director of Highways for the State of Washington and apply to all school buses operating in the state of Washington.

Dress Code

Children are expected to wear clean clothes and dress appropriately for the weather. Walking shorts and sleeveless tops are allowed. Sturdy shoes must be worn at all times (i.e. No flip flops) The child’s name should be printed on all outer clothing. Designs on clothing must be appropriate.

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